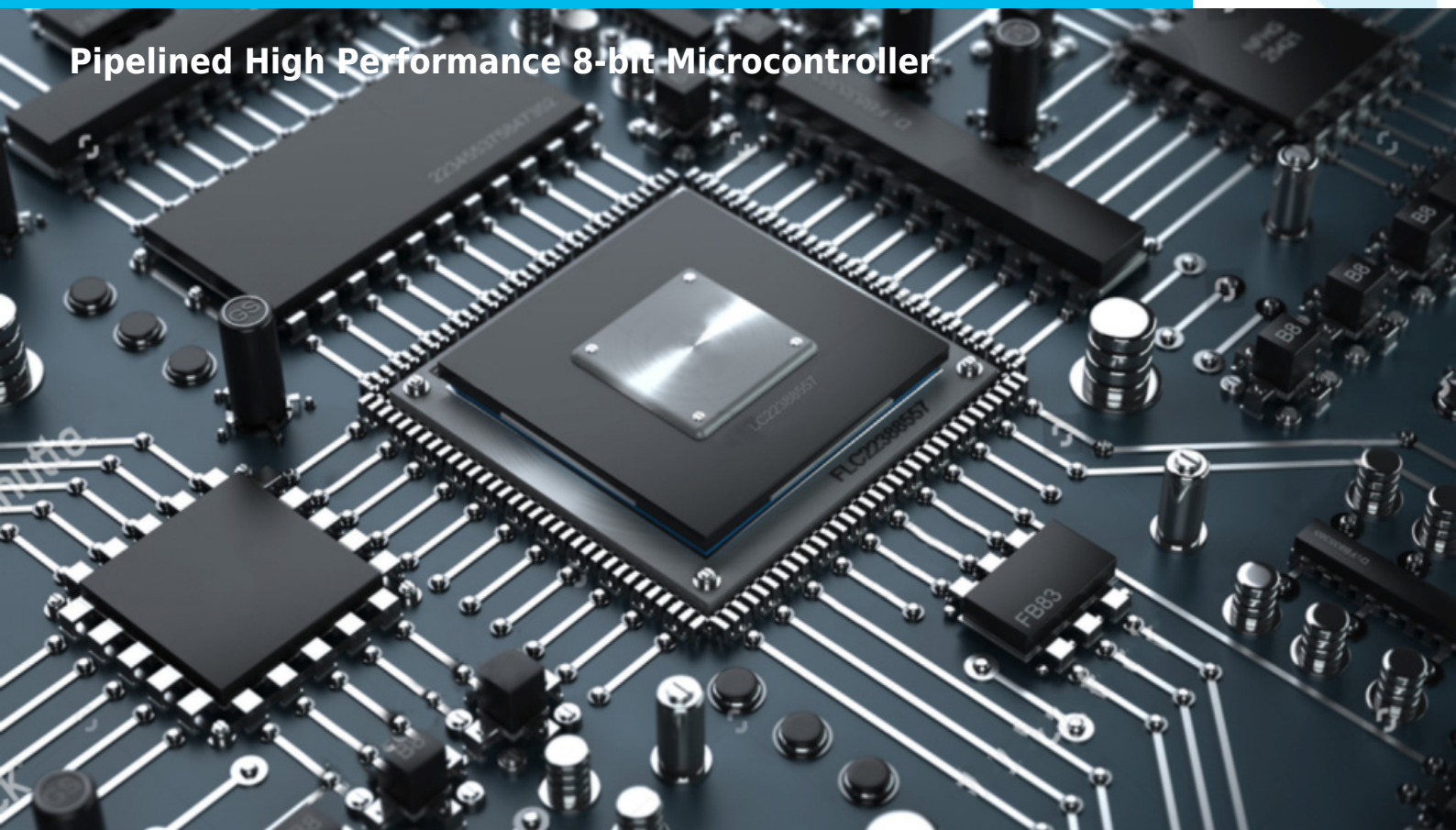
DIGITAL CORE DESIGN

DP8051XP

Pipelined High Performance 8-bit Microcontroller



COMPANY OVERVIEW

Digital Core Design is a leading IP Core provider and a System-on-Chip design house. The company was founded in 1999 and since the very beginning has been focused on IP Core architecture improvements. Our innovative, silicon proven solutions have been employed by over 300 customers and with more than 500 hundred licenses sold to companies like Intel, Siemens, Philips, General Electric, Sony and Toyota. Based on more than 70 different architectures, starting from serial interfaces to advanced microcontrollers and SoCs, we are designing solutions tailored to your needs.

IP CORE OVERVIEW

DP8051 XP – EXTREME-PERFORMANCE 8051-COMPATIBLE 8-BIT CPU IP CORE

The **DP8051XP** is a **flagship, ultra-high-performance 8-bit soft microcontroller IP core**, engineered for **modern single-chip SoC designs** that demand **maximum execution throughput, exceptional power efficiency, and full 8051 software compatibility**.

Designed to operate seamlessly with both **fast on-chip memories** and **slower off-chip memory devices**, DP8051XP delivers an industry-leading **performance-to-power-consumption ratio**, further extended by an **integrated, advanced Power Management Unit (PMU)**. This makes the core ideal for **performance-critical, energy-constrained, and long-lifecycle embedded systems**.

100% 8051 BINARY COMPATIBILITY — ZERO SOFTWARE RISK

DP8051XP is **fully binary-compatible with industry-standard 8051 microcontrollers**, enabling **direct reuse of legacy firmware, compilers, libraries, and toolchains**. Existing 8051 codebases can be migrated to **ASIC or FPGA-based SoCs** without modification — while achieving **order-of-magnitude performance gains**.

FLEXIBLE SYSTEM ARCHITECTURES FOR SOC INTEGRATION

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To support a wide range of memory and system topologies, DP8051XP is available in two architectural configurations:

- **Harvard architecture** – separate internal program and data buses for maximum throughput
- **von Neumann architecture** – shared program and external data bus for simplified integration

This flexibility allows SoC architects to optimize **performance, area, power, and memory organization** per application.

PIPELINED RISC ARCHITECTURE WITH EXTREME PERFORMANCE

At the heart of DP8051XP is a **pipelined RISC microarchitecture**, delivering **record-class performance within the 8-bit MCU category**:

- **120–300 MIPS**, depending on configuration and operating frequency
- **Dhrystone 2.1 performance**: **11.46×–15.55× faster** than the original **80C51** at the same clock frequency
- Benchmarked using the **same C compiler and identical optimization settings**, ensuring objective and reproducible results

This performance headroom enables **aggressive clock reduction** in low-power designs. DP8051XP can operate at **more than 10× lower clock frequencies** than classic 8051 implementations while maintaining equivalent application performance — dramatically reducing **power consumption, heat, and EMI**.

ADVANCED POWER MANAGEMENT FOR ULTRA-LOW-ENERGY OPERATION

The integrated **PMU (Power Management Unit)** provides:

- Dynamic clock and power scaling
- Optimized performance-per-watt operation
- Reduced thermal dissipation
- Extended battery life for portable and IoT systems

This makes DP8051XP especially suitable for **always-on, duty-cycled, battery-powered, and energy-harvesting SoCs**.

SOC-READY VERIFICATION AND NON-INTRUSIVE DEBUGGING

DP8051XP is delivered with a **fully automated testbench and a comprehensive regression test suite**, enabling **fast IP qualification and seamless integration** at every stage of the SoC design flow.

Each DP8051XP core includes built-in support for **DoCD™ (Digital Core Design on-Chip Debugger)** — a proprietary **real-time hardware debugging system** that provides **full system visibility without disturbing application execution**.

DoCD™ Debug Capabilities

- Run, halt, single-step, step-over, and instruction skipping
- Read/write access to **all CPU registers**, **SFRs**, and **user-defined peripherals**
- Full access to **internal and external program and data memories**
- **True non-intrusive debugging** of real-time embedded applications

KEY BENEFITS FOR DESIGN ENGINEERS

- Flagship **8051-compatible CPU IP**
- **Up to 300 MIPS** in an 8-bit architecture
- **11–15× faster** than classic 80C51 at equal clock
- Advanced **PMU for ultra-low-power SoCs**
- Harvard or von Neumann architecture options
- Fully synthesizable **ASIC & FPGA-ready soft IP**
- **Non-intrusive, real-time SoC debugging**
- Complete verification environment included

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TARGET APPLICATIONS

Industrial

- Industrial control and automation SoCs
- Motor control, sensing, and I/O aggregation
- Long-lifecycle embedded platforms

Automotive

- Body electronics and comfort systems
- Automotive sensor hubs
- Mixed-signal automotive ASICs

IoT & Edge

- Battery-powered IoT nodes
- Smart sensors and metering
- Edge controllers and gateways

ALL DCD'S IP CORES ARE TECHNOLOGY AGNOSTIC, ENSURING 100% COMPATIBILITY WITH ALL FPGA AND ASIC VENDORS.

For further details, email info@dcd-semi.com.

CPU FEATURES

- Software in 100% compatible with 8051 industry standard
- Pipelined RISC architecture enables to run 15.55 times faster, than the original 80C51 at the same frequency
- Up to 14.632 VAX MIPS at 100 MHz
- 24 times faster multiplication
- 12 times faster division
- 2 Data Pointers (DPTR) – for faster memory blocks copying
- Advanced INC & DEC modes
- Auto-switch of current DPTR
- Up to 256 bytes of internal (on-chip) Data Memory
- Up to 64 kB of internal (on-chip) or external (off-chip) Program Memory
- Up to 8MB linear code space (in 80390 mode)
- Up to 16 MB of external (off-chip) Data Memory
- Synchronous eXternal Data Memory (SXDM) Interface
- User programmable Program Memory Wait States
- User programmable External Data Memory Wait States
- De-multiplexed Address/Data bus – to allow easy memory connection
- Interface for additional Special Function Registers
- Fully synthesizable
- Static synchronous design
- Positive edge clocking and no internal tri-states
- Scan test ready
- USB, Ethernet, I2C, SPI, UART, CAN, LIN, HDLC, Smart Card interfaces available

DESIGN FEATURES

PROGRAM MEMORY:

The DP8051XP soft core is dedicated for operation with Internal and External Program Memory. Internal Program Memory can be implemented as:

– ROM located in address range between 0x0000 ¸ (ROM_{size}-1)
– RAM located in address range between (RAM_{size}-1) ¸ 0xFFFF

External Program Memory can be implemented as ROM or RAM located in address range between ROM_{size} ¸ RAM_{size}.

INTERNAL DATA MEMORY:

The DP8051XP can address Internal Data Memory of up to 256 bytes The Internal Data Memory can be implemented as Single-Port synchronous RAM.

EXTERNAL DATA MEMORY:

The DP8051XP soft core can address up to 16 MB of External Data Memory. Extra DPX (*Data Pointer eXtended*) register is used for segments swapping.

USER SPECIAL FUNCTION REGISTERS:

Up to 60 External (user) Special Function Registers (ESFRs) may be added to the DP8051XP design. ESFRs are memory mapped into Direct Memory, between addresses 0x80 and 0xFF, in the same manner as core SFRs and may occupy any address that is not occupied by a core SFR.

WAIT STATES SUPPORT:

The DP8051XP soft core is dedicated for operation with wide range of Program and Data memories. Slow Program and External Data memory may assert a memory Wait signal, to hold up CPU activity.

PERIPHERALS

- **DoCD™ debug unit**
  - Processor execution control
    - Run, Halt
    - Step into instruction
    - Skip instruction
  - Read-write all processor contents
    - Program Counter (PC)
    - Program Memory
    - Internal (direct) Data Memory

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    - Special Function Registers (SFRs)
    - External Data Memory
  - Code execution breakpoints
    - up to eight real-time PC breakpoints
    - unlimited number of real-time OPCODE breakpoints
  - Hardware execution watchpoints at
    - Internal (direct) Data Memory
    - Special Function Registers (SFRs)
    - External Data Memory
  - Hardware watchpoints activated at certain:
    - address by any write into memory
    - address by any read from memory
    - address by write into memory required data
    - address by read from memory required data
  - Instructions Smart Trace Buffer – configurable up to 8192 levels (optional)
  - Automatic adjustment of debug data transfer speed rate between HAD and Silicon
  - TTAG or JTAG Communication interface
- **Power Management Unit**
  - Power management mode
  - Switchback feature
  - Stop mode
- **Extended Interrupt Controller**
  - 2 priority levels
  - Up to 7 external interrupt sources
  - Up to 8 interrupt sources from peripherals
- **Four 8-bit I/O Ports**
  - Bit addressable data direction for each line
  - Read/write of single line and 8-bit group
- **Three 16-bit timer/counters**
  - Timers clocked by internal source
  - Auto reload 8/16-bit timers
  - Externally gated event counters
- **Two full-duplex serial ports**
  - Synchronous mode, fixed baud rate
  - 8-bit asynchronous mode, fixed baud rate
  - 9-bit asynchronous mode, fixed baud rate
  - 9-bit asynchronous mode, variable baud rate
- **I2C bus controller – Master**
  - 7-bit and 10-bit addressing modes
  - NORMAL, FAST, FAST+, HIGH speeds
  - Multi-master systems supported
  - Clock arbitration and synchronization
  - User defined timings on I2C lines
  - Wide range of system clock frequencies
  - Interrupt generation
- **I2C bus controller – Slave**
  - NORMAL speed 100 kB/s
  - FAST speed 400 kB/s
  - FAST+ speed 1000 kB/s
  - HIGH speed 3400 kB/s
  - Wide range of system clock frequencies
  - User defined data setup time on I2C lines
  - Interrupt generation
- **SPI – Master and Slave Serial Peripheral Interface**
  - Supports speeds up ¼ of system clock
    - Mode fault error
    - Write collision error
  - Four transfer formats supported
  - System errors detection
  - Allows operation from a wide range of system clock frequencies (build-in 5-bit timer)
  - Interrupt generation
- **Programmable Watchdog Timer**
- **16-bit Compare/Capture Unit**
  - Events capturing
  - Pulses generation
  - Digital signals generation
  - Gated timers
  - Sophisticated comparator
  - Pulse width modulation
  - Pulse width measuring
- **Fixed-Point arithmetic coprocessor**
  - Multiplication – 16bit * 16bit
  - Multiplication – 32bit * 32bit
  - Division – 32bit / 32bit
  - Division – 16bit / 16bit
- **Floating-Point arithmetic coprocessor IEEE-754 standard single precision**
  - FADD, FSUB – addition, subtraction
  - FMUL, FDIV- multiplication, division
  - FSQRT- square root
  - FUCOM – compare
  - FCHS – change sign
  - FABS – absolute value
- **Floating-Point math coprocessor – IEEE-754 standard single precision real, word and short integers**
  - FADD, FSUB- addition, subtraction
  - FMUL, FDIV- multiplication, division
  - FSQRT- square root
  - FUCOM- compare
  - FCHS – change sign
  - FABS – absolute value
  - FSIN, FCOS- sine, cosine
  - FTAN, FATAN- tangent, arcs tangent
- **And more peripherals**

UNITS SUMMARY

ALU – Arithmetic Logic Unit – performs arithmetic and logic operations during execution of an instruction. Contains accumulator (ACC), Program Status Word (PSW), (B) registers and related logic, like arithmetic unit, logic unit, multiplier and divider.
Opcode Decoder – Performs an opcode decoding instruction and control functions for all other blocks.
Control Unit – Performs the core synchronization and data flow control. Connected to Opcode Decoder, manages execution of all microcontroller tasks.
Program Memory Interface – Contains Program Counter (PC) and related logic. Performs the instructions code fetching. Program Memory can be also written. This feature allows usage of a small boot loader to load new program into ROM, RAM, EPROM or FLASH EEPROM storage via UART, SPI, I2C and DoCD™ module.
External Memory Interface – Contains memory access related registers, such as Data Page High (DPH), Data Page Low (DPL) and Data Page Pointer (DPP) registers. Performs external Program and Data Memory addressing and data

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transfers. Program fetch cycle length can be programmed by the user. This feature is called Program Memory Wait States and it allows core to work with different speed program memories.

Synchronous eXternal Data Memory Interface – Contains XDATA memory access related logic, allowing fast access to synchronous memory devices. Performs the external Data Memory addressing and data transfers. This memory can be used to store large variables frequently accessed by the CPU, improving overall performance of an application.

Internal Data Memory Interface – Controls access into the internal memory of size up to 256 bytes. Contains 8-bit Stack Pointer (SP) register and related logic.

User SFRs Interface – Special Function Registers interface controls access to the special registers. Contains standard and used defined registers and related logic. User defined external devices can be quickly accessed (read, written, modified) by using all direct addressing mode instructions.

Interrupt Controller – Responsible for the interrupt manage system for the external and internal interrupt sources. Contains interrupt related registers, such as Interrupt Enable (IE), Interrupt Priority (IP), Extended Interrupt Enable (EIE), Extended Interrupt priority (EIP) and (TCON) registers.

I/O Ports – Contains 8051's general purpose I/O ports. Each of port's pin can be read/written as a single bit or as an 8-bit bus called P0, P1, P2, and P3.

Power Management Unit – Contains advanced power saving mechanisms with a switchback feature, allowing external clock control logic to stop clocking (Stop mode) or run core in lower clock frequency (Power Management Mode), to significantly reduce power consumption. Switchback feature allows UARTs and interrupts to be processed in a full speed mode, if enabled. It is highly desirable when the microcontroller is planned to be used in portable and power critical applications.

DoCD™ Debug Unit – A **real-time hardware debugger** which provides debugging capability of a whole SoC system. Unlike other on-chip debuggers, the **DoCD™** ensures **non-intrusive debugging** of a running application. It can halt, run, step into or skip an instruction, read/write any contents of the microcontroller, including all registers, internal and external program memories and all SFRs, including user defined peripherals. Hardware breakpoints can be set and controlled on program memory, internal and external data memories, as well as on SFRs. Hardware watchpoints can be set and controlled on internal and external data memories and also on SFRs. Hardware watchpoints are executed, if any write/read occurs at particular address, with certain data pattern or without a pattern. Two additional pins: CODERUN and DEBUGACS indicate the state of the debugger and CPU. The CODERUN is active when the CPU is executing an instruction. The DEBUGACS pin is active when any access is performed by the **DoCD™** debugger. The **DoCD™** system includes **TTAG** or **JTAG interface** and complete set of tools, to communicate and work with core in real time debugging. It is built, as a scalable unit and some features can be turned off by the user, to save silicon and reduce power consumption. When the debugger is not used, it is automatically switched to a power save mode. Finally, when the debug option is no longer used, the whole debugger is turned off.

Floating Point Unit – FPMU contains floating arithmetic point xIEEE-754, compliant instructions (C **float, int, long int** types supported). It is used to execute single precision floating point operations such as: addition, subtraction, multiplication, division, square root, comparison absolute value of number and change of sign. Basing on specialized CORDIC algorithm, full set of trigonometric operations is also allowed: sine, cosine, tangent, arctangent. It also has built-in integer to floating point and vice versa conversion instructions. The FPU supports single precision real numbers, 16-bit and 32-bit signed integers. This unit incorporates standard software interface which enables easy usage and interfacing with user's C/ASM written programs.

MDU32 Multiply Divide Unit – A fixed point, fast 16-bit and 32-bit multiplication and division unit. Supports unsigned and 2's complement signed integer operands. The MDU32 is controlled by dedicated direct memory access module (called DMA). All arguments and result registers are automatically read and written back by internal DMA. This unit incorporates standard software interface which allows easy usage and interfacing with user C/ASM written programs. **This module is a modern replacement for older MDU.**

Timers – System timers module. Contains two 16 bits configurable timers: Timer 0 (TH0, TL0), Timer 1 (TH1, TL1) and Timers Mode (TMOD) registers. In the timer mode, timer registers are incremented every 12 (or 4) CLK periods when appropriate timer is enabled. In the counter mode, the timer registers are incremented every falling transition on their corresponding input pins (T0, T1), if gates are opened (GATE0, GATE1). T0, T1 input pins are sampled every CLK period. It can be used as clock source for UARTs.

Timer 2 – Second system timer module contains one 16-bit configurable timer: Timer 2 (TH2, TL2), capture registers (RLDH, RLDL) and Timer 2 Mode (T2MOD) register. It can work as a 16-bit timer / counter, 16-bit auto-reload timer / counter. It also supports compare capture unit (if present in the system). It can be used as clock source for UART0.

Compare Capture Unit – One of the most powerful peripheral units of the core. It can be used for all kind of digital signal generation and event capturing, such as pulse generation, pulse width modulation, measurements etc.

Watchdog Timer – A 27-bit counter incremented in every system clock period (CLK pin). Performs system protection against software upsets.

UART0 – Universal Asynchronous Receiver and Transmitter module is full duplex, which means it can transmit and receive concurrently. Includes Serial Configuration register (SCON), serial receiver and transmitter buffer (SBUF) registers. Its receiver is double-buffered, meaning, it can commence reception of a second byte before the previously received byte has been read from the receive register. Writing to SBUF0 loads the transmit register and reading SBUF0, reads a physically separate receive register. Works in 3 asynchronous and 1 synchronous mode. UART0 can be synchronized by Timer 1 or Timer 2 (if present in the system).

UART1 – Universal Asynchronous Receiver and Transmitter module is full duplex – it can transmit and receive concurrently. Includes Serial Configuration register (SCON1), serial receiver and transmitter buffer (SBUF1) registers. Its receiver is double-buffered, which means, it can commence reception of a second byte before the previously received

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byte has been read from the receive register. Writing to SBUF1, loads the transmit register and reading SBUF1, reads a physically separate receive register. Works in 3 asynchronous and 1 synchronous modes. UART1 is synchronized by Timer 1.

Master I2C Unit – I2C bus controller is a Master module. Incorporates all features required by the I2C specification. Supports both 7-bit and 10-bit addressing modes on the I2C bus and works as a master transmitter and receiver. It can be programmed to operate with arbitration and clock synchronization to allow it to operate in multi-master systems. Built-in timer enables operation within a wide range of input frequencies. The timer allows achieving any non-standard clock frequency. The I2C controller supports all transmission modes: Standard, Fast, Fast+ and High Speed up to 3400 kB/s.

Slave I2C Unit – I2C bus controller is a Slave module. Incorporates all features required by the I2C specification. Works as a slave transmitter/receiver, depending on a working mode determined by the master device. The I2C controller supports all transmission modes: Standard, Fast, Fast+ and High Speed up to 3400 kB/s.

SPI Unit – A fully configurable master/slave Serial Peripheral Interface which allows the user to configure polarity and phase of serial clock signal SCK. Allows the microcontroller to communicate with serial peripheral devices. It is also capable of interprocessor communication in a multi-master system. A serial clock line (SCK) synchronizes shifting and sampling of the information on the two independent serial data lines. SPI data is simultaneously transmitted and received. The SPI system is flexible enough to interface directly with numerous standard product peripherals from several manufacturers. The data transfer rate up to CLK/4. Clock control logic allows selecting clock polarity and choosing the two fundamentally different clocking protocols, to accommodate most available synchronous serial peripheral devices. When the SPI is configured as a master, the software selects one of four different bit rates for the serial clock. Error-detection logic is included to support interprocessor communications. A write-collision detector indicates when an attempt is made to write data to the serial shift register, while the transfer is in progress. A multiple-master mode-fault detector automatically disables SPI output drivers, if more than one SPI device simultaneously attempts to become a bus master.

CONFIGURATION

The following parameters of the DP8051XP core can be easily adjusted to requirements of a dedicated application and technology. Configuration of the core can be effortlessly done, by changing appropriate constants in the package file. There is no need to change any parts of the code.

– Internal Program Memory type: *synchronous / asynchronous*
– Internal Program ROM Memory size: *0 – 64kB*
– Internal Program RAM Memory size: *0 – 64kB*
– Internal Program RAM Memory size: *0 – 64kB*
– Internal Program Memory fixed size: *true / false*
– Second Data Pointer (DPTR1): *used / unused*
– DPTR0 decrement: *used / unused*
– DPTR1 decrement: *used / unused*
– Data Pointers auto-switch: *used / unused*
– Interrupts: *subroutines location*
– Timing access protection: *used / unused*
– Power Management Mode: *used / unused*
– Stop mode: *used / unused*
– DoCD™ debug unit: *used / unused*

Besides parameters mentioned above, all available peripherals and external interrupts can be excluded from the core, by changing appropriate constants in the package file.

PERFORMANCE

The following table gives a survey about the Core area and performance in **LATTICE** Programmable Logic Devices after Place & Route (CPU features and peripherals included):

Device	Speed grade	F_{max}
XP	-5	67 MHz
EC	-5	75 MHz
ECP	-5	79 MHz
XP	-7	91 MHz
ECP2	-7	110 MHz
ECP2M	-7	113 MHz
SC	-7	129 MHz

Core performance in LATTICE® devices – results given for working system with IDATA, CODE and XDATA memories

For the user, the most important factor is an application speed improvement. The most commonly used arithmetic functions and their improvement are shown in the following table. The improvement was computed as {80C51 clock periods} divided by {DP8051XP clock periods} required to execute an identical function. More details are available in the core documentation.

Function	Improvement
8-bit addition (*immediate data*)	**9,00**
8-bit addition (*direct addressing*)	**9,00**
8-bit addition (*indirect addressing*)	**9,00**
8-bit addition (*register addressing*)	**12,00**
8-bit subtraction (*immediate data*)	**9,00**
8-bit subtraction (*direct addressing*)	**9,00**
8-bit subtraction (*indirect addressing*)	**9,00**
8-bit subtraction (*register addressing*)	**12,00**
8-bit multiplication	**16,00**
8-bit division	**9,60**
16-bit addition	**12,00**
16-bit subtraction	**12,00**
16-bit multiplication	**13,60**
32-bit addition	**12,00**
32-bit subtraction	**12,00**
32-bit multiplication	**12,60**
Average speed improvement:	**11,12**

Dhrystone Benchmark Version 2.1 was used to measure the core performance. The following table shows the DP8051XP performance in VAX MIPS per 1 MHz rating.

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Device	DMIPS/MHz	Ratio
80C51	0,00941	1,00
DP8051	0,10787	11,46
DP8051+DPTRs	0,13722	14,58
DP8051+DPTRs+SXDM	0,14457	15,36
DP8051+DPTRs+SXDM+MDU32	0,14632	15,55

The area utilized by each unit of the DP8051XP core in vendor specific technologies is summarized in the following table.

Component	Area [LUT4s]
CPU*	1 770
DPTR1 register	50
DPTR0 decrement	40
DPTR1 decrement	40
DPTR0 & DPTR1 auto-switch	30
Timed Access protection	20
Interrupt Controller	170
INT2-INT6	100
Power Management Unit	10
I/O ports	120
Timers	190
Timer 2	190
UART0	260
UART1	260
Master I2C Unit	295
Slave I2C Unit	195
SPI Unit	130
Compare Capture Unit	170
Watchdog Timer	110
Multiply Divide Unit 32	880
DoCD	900
Total area	**5 930**

Core components area utilization in XP/EC/ECP/SC
*CPU – consisted of ALU, Opcode Decoder, Control Unit, Program & Internal & External Memory Interfaces, User SFRs Interface

Component	Area [LUT4s]
CPU*	1 684
DPTR1 register	47
DPTR0 decrement	38
DPTR1 decrement	38
DPTR0 & DPTR1 auto-switch	28
Timed Access protection	19
Interrupt Controller	160
INT2-INT6	94
Power Management Unit	9
I/O ports	113
Timers	179
Timer 2	179
UART0	247
UART1	247
Master I2C Unit	280
Slave I2C Unit	186
SPI Unit	122
Compare Capture Unit	160
Watchdog Timer	103
Multiply Divide Unit 32	830
Total area	**4 763**

Core components area utilization in XP/EC2/ECP2/ECP2M
*CPU – consisted of ALU, Opcode Decoder, Control Unit, Program & Internal & External Memory Interfaces, User SFRs Interface

DELIVERABLES

- HDL Source Code
- Testbench environment
  - Automatic Simulation macros
  - Tests with reference responses
- Synthesis scripts
- Technical documentation
- 12 months of technical support

LICENSING

Comprehensible and clearly defined licensing methods without royalty-per-chip fees make use of our IP Cores easy and simple.
– Single-Site license option – dedicated to small and middle sized companies which run their business at one place.
– Remote Access license option – allows authorized users to access and use the licensed product from a remote location.
In all cases the number of IP Core instantiations within a project and the number of manufactured chips are unlimited. There are no restrictions regarding the time of use.

The IP is delivered in HDL Source code suitable for ASIC and FPGA projects.

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